



Community TU content making

COTV

A Social TV Platform

Presented by Farid Meinköhn - Cybercultus















Emerging technologies



Community TU content making



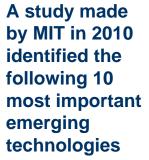
Real-Time Search

Social networking is changing the way we find information.



Social TV

Relying on relationships to rebuild TV audiences.





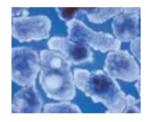
Mobile 3-D

Smart phones will take 3-D mainstream.



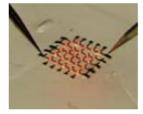
Green Concrete

Storing carbon dioxide in cement.



Engineered Stem Cells

Mimicking human disease in a dish.



Implantable Electronics

Dissolvable devices make better medical implants.



Solar Fuel

Designing the perfect renewable fuel.



Dual-Action Antibodies

Fighting cancer more efficiently.



Light-Trapping Photovoltaics

Nanoparticles boost solar power's prospects.



Cloud Programming

A new language will improve online applications.

Social TV market trends





Social networks



- 72% of all internet users
- Facebook 350 Million users
- Facebook \$4 Billion / Year

Social TV

- 60% of viewers use social networks while watching TV
- Typical applications: chat, comment, vote, rate, share video, view / share UGC

Video on TV

- 125 Million internet connected TV devices
- OTT TV (Internet video on TV)
 \$5 Billion 2013 in EU & US
- VOD \$56 Billion in 2013 WW

TV facing new challenges



Context

- Competition from internet, new medias, gaming
- New users consumption behaviours
- Exponential growth of social networks

Challenge

- Keeping audiences and market shares
- Generating complementary revenues
- Being present in the new medias



COTV innovation

- TV broadcasters and TV viewers co-producing TV content, combining professional & user generated content
- Dedicated facilities for organizing & producing quality TV UGC
- An online platform supporting creative & collaborative user participation

COTV proposition



For TV broadcaster

COTV Offer

Enriching TV programs with quality UGC
Organising viewers' participation
Establishing TV communities
Linking with social networks



Benefits

Strengthening customer loyalty
Widening their audience
Competing with internet services
Promoting TV programmes
Gathering user preferences / stats

For TV viewer

COTV Offer

Co-authoring TV programmes
Supporting quality UGC production
Socialising around TV programmes
Supporting multiple devices



Benefits

User enhanced TV experience
User creativity expression
Sharing views, liking, content
Being part of a community

COTV Consortium



- Cybercultus (Prime)
- Astra TechCom (Partner)
- GCS (Partner)
- CRP Henri Tudor (Partner)
- RBB / ARD (Partner)
- TW1 (Partner)

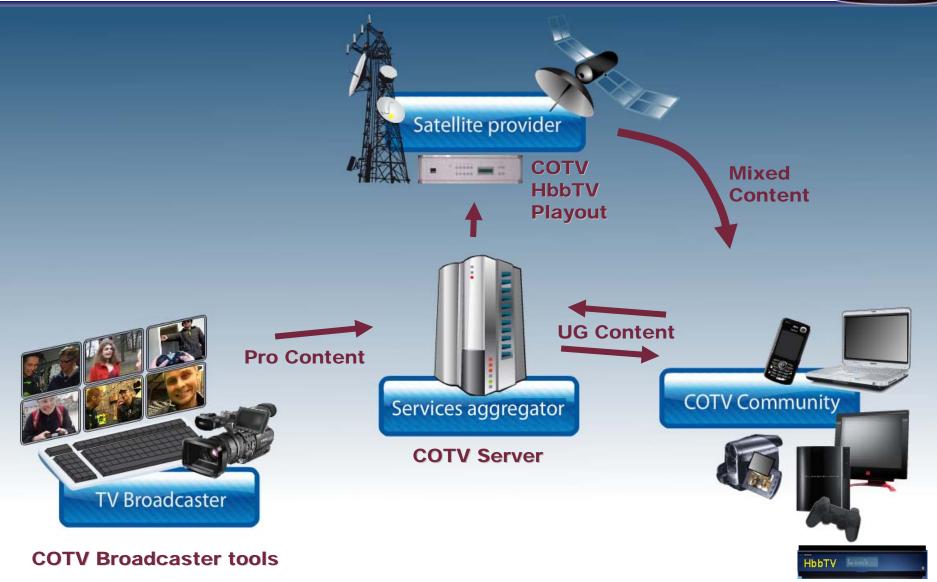
- -> Social & immersive media platforms
- -> TV broadcast services
- -> Communication and playout services
- -> New media & iTV applied research
 - -> Innovative TV content & broadcast
- -> Tourism TV content & broadcast



- Pioneering the COTV platform development & deployment (2007 2010)
- COTV successfully field tested during 6 months with over 100 users
- Originally build on the standards JAVA & MHP (Multimedia Home Platform)
- New standards emerging (HbbTV / CE-HTML & HTML5 final version for 2014)
- Extending COTV to support the new standards (2010 2011)

COTV environment





COTV Client applications

COTV promo video



Click here

Standards supported

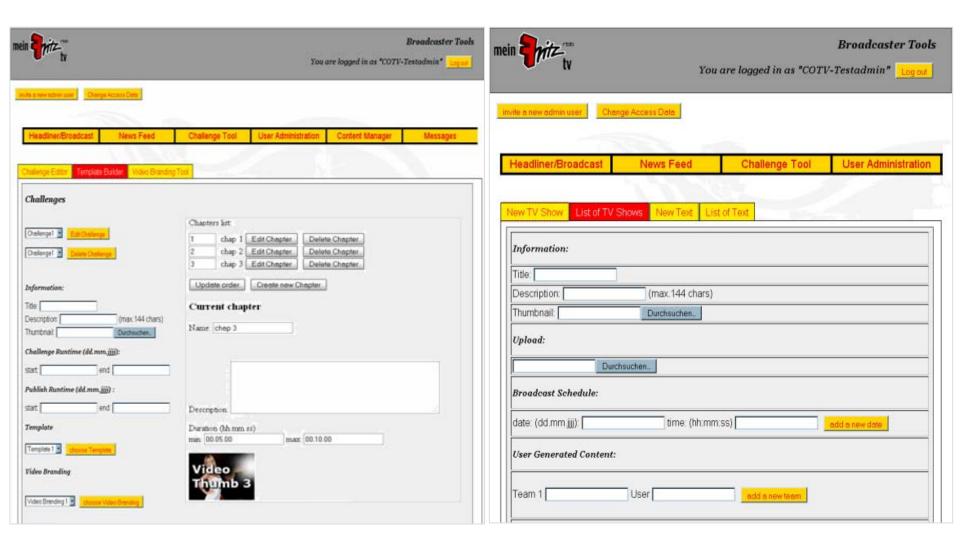


- TV terminal
 - HbbTV / CE-HTML (browser approach)
- PS3 terminal
 - HTML & Flash
- Mobile terminal
 - HTML5, HTML & Flash
- PC terminal
 - HTML5, HTML & Flash

Note: both HbbTV / CE-HTML and HTML5 are still under revision and final versions are expected to be released within the next 2 to 3 years.



TV Broadcaster tools





HbbTV set & Blu-ray player application

Schenifee



Registration

Start page

Videos

Community wall

Current challenge

Search

My COTV

About COTV



Current TV show: Title

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Stay logged in

12.02.2011, 26:16 min, 145 views

Rating: $\star \star \star \star \star \star$

With videos by Team 1, Team 2, Team 3, Team 4

Comments

User name

User 1, 12.02.2011, 14:26h: Great show!

User 2, 12.02.2011, 14:23h: I like it!

User 3, 12.02.2011, 14:21h: I think the show could be better in terms of ...

Password •••••

User 4, 12.02.2011, 14:02h: Wow, this show is really cool because of ...

User 5, 12.02.2011, 13:00h: Great, especially the video of Team 3!

Play

Log in

Rate

Comment

View comments



Mobile phone application

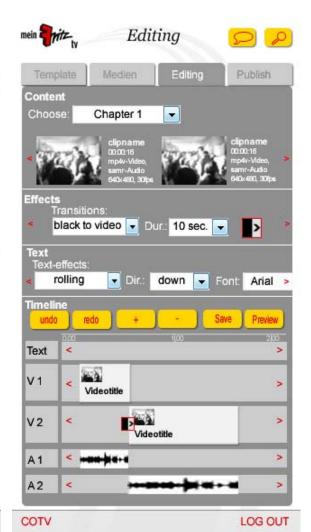


LOG OUT

COTV



LOG OUT

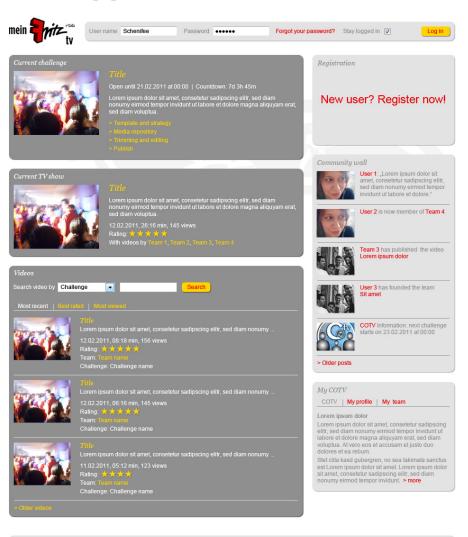


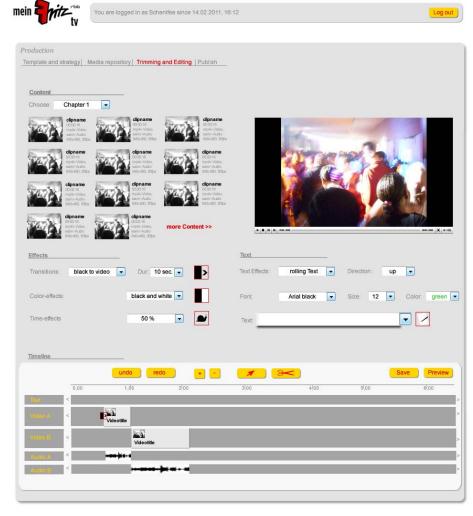
COTV



Community TU content making

PC application





facebook

Conclusion



- COTV initiated a pioneering Social TV concept
- Field trials have shown viewers' enthusiastic adoption of COTV
- Field trials have also shown some limitations (ex: need to install a client)
- Market standards have evolved with MHP no longer being supported by the industry and with rich media browser based standards now emerging (HbbTV / CE-HTML and HTML5).
- A great opportunity for COTV, which by supporting these new standards can provide a social TV solution that requires no prior client installation and that can run on a wide range of end-user terminals



- Roll-out expected in 2012 with the first commercial use of COTV
- Expansion to a range of TV channels from 2013 and onwards.

Many thanks!



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